

SELinux

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What are we going to talk about?

- Overview
- How it works
- Everything else

Overview (1/8)

- <u>http://selinuxproject.org/page/Main_Page</u>
- Security enhancement to the GNU/Linux OS
- Mandatory Access Control(MAC) framework
- Shipped by Fedora, RHEL{4,5,6}, Debian, ...
- Provides the mechanism for supporting access control security policies, including US DoD mandatory access controls, through the use of LSM in the Linux kernel
 - <u>http://en.wikipedia.org/wiki/SELinux</u>
- Included in mainline Linux, as of 2.6

Overview (2/8)

- The goal is to create a better form of system security
 - Tries to protect you from bugs in applications
- The restrictions SELinux imposes are mandatory
 - Default policy is deny
 - There is no equivalent of a root user
 - Access rules depend on attributes given to a certain subject and object pair
- The protection stacks with DAC
 - Both are required for an action to be allowed

Overview (3/8)

• Relies on several basic concepts

- Subjects (i.e. processes)
- Objects (i.e. files, folders, sockets...)
- Access vectors (rules)
- Attributes of subjects and objects are called security contexts
- A combination of kernel modules and userspace tools
 - Don't forget about the reference policy
- Licensed under the GPL licence

Overview (4/8)

 Mayer, MacMillan, Capman, "SELinux by Example: Using Security Enhanced Linux"

• Reference monitor concept

- Subjects
- **Objects**
- Reference validation mechanism
 - Tamperproof
 - Non-bypassable
 - Verifiable

Overview (5/8)

- Reference monitor concept
 - This is where it all started



Overview (6/8)

 This is closely interlinked with military-funded work for developing a policy that would be secure enough for classified government documents

• That's how we got MultiLevel Security (MLS)

- Based on Bell-LaPadula model
 - Bell, LaPadula, "Secure Computer Systems: Unified Exposition and MULTICS Interpretation"
- Top secret, secret, confidential, unclassified
 - No read up
 - No write down
 - Write up
 - Read down

Overview (7/8)

- MLS has been implemented plenty of times
 - Trusted Tru64, Trusted HP-UX, Trusted AIX, Trusted Solaris
- Trusted Solaris components made their way into Solaris 10 and 11
 - RBAC is turned on by default in Solaris (10 and newer)
 - There is no way to turn it off
- SELinux does not use MLS by default
 - Type enforcement (TE)
 - Stuff I'm talking about is mostly based on the targeted policy

Overview (8/8)

- It all started with DTMach
- After DTMach we got FLASK
 - Here TE showed up
- Then we got Linux Security Module (LSM)
- FLASK got ported to LSM "backend"
- SELinux is a reference implementation of the FLASK security architecture
- <u>http://www.nsa.gov/research/selinux/faqs.</u>
 <u>shtml</u>
- SELinux was merged into mainline

How it works (1/11)

• <u>http://www.imperialviolet.</u> org/2009/07/14/selinux.html

• May X do Y to Z?

- Subjects (u32 SIDs)
- Objects (u32 SIDs)
- Actions
 - Classes (FILE, TCP_SOCKET,...)
 - Permissions (READ, WRITE, ENTRYPOINT,...)
- Security policy

How it works (2/11)

• <u>http://www.imperialviolet.</u> org/2009/07/14/selinux.html



How it works (3/11)

- Access vector cache (AVC)
 - A hash map
 - From (subject, object, class)
 - To allowed permissions
 - Queried when kernel needs to make security decisions

How it works (4/11)

- Security identifiers (SIDs)
 - Subjects and objects can be complex
 - They are reduced to an identifier (via a table)
 - That identifier is called a SID
 - A SID table maps from a SID to a matching security context (the mapping works both ways)

How it works (5/11)

- The security server
 - Triggered if AVC does not have the required answer cached
 - Security server interprets the policy from userspace
 - Considers booleans
 - Considers constraints

How it works (6/11)

Booleans

- Contained in the conditional access vector table
- Allow runtime modifications to a security policy without having to load an new policy
- Can be managed from userspace
- o # getsebool
 - <u>http://manpg.es/getsebool</u>
- 0 # setsebool
 - <u>http://manpg.es/setsebool</u>

How it works (7/11)

• Constraints

- <u>http://danwalsh.livejournal.com/12333.html</u>
- Used to prevent people from writing bad policies
- In case of MLS, to enforce rules governing information flow
- o # neverallow

How it works (8/11)

- Users and roles
 - SELinux users are separate from {GNU/Linux, UNIX} users
 - Each user has a set of roles that he may operate under
 - User can switch to a different role if he has proper permissions to do so
 - ENTRYPOINT permission
 - 0 # newrole
 - <u>http://manpg.es/newrole</u>

How it works (9/11)

- The SELinux filesystem
 - The kernel communicates with userspace via filesystem
 - Mounted at /sys/fs/selinux or /selinux
 - o # cat /sys/fs/selinux/enforcing
 - o # cat /sys/fs/selinux/disable
 - o # cat /sys/fs/selinux/load
 - Also some thingies in /proc
 - o \$ cat /proc/<PID>/attr/current

How it works (10/11)

- User-space object managers
 - Related to objects that are managed outside the kernel
 - libselinux contains the required functions
 - Object labeling, global policy queries,...

How it works (11/11)

• Policy files

- <u>http://danwalsh.livejournal.com/35127.html</u>
- Written in a text-based language
- Compiled and converted to a binary blob that gets loaded into the kernel
- libsepol implements the functions required for parsing these files

What we learned so far or what I may have forgot to mention (1/4)

- SELinux "knows" if you are a user or an application
- Everybody gets their user, role, type (and MLS)
- We have RBAC, TE and MLS
- Userspace tools such as ps,ls,... have an additional -Z parameter that shows security contexts
- Error messages end up in /var/log/messages or /var/log/audit/audit.log

What we learned so far or what I may have forgot to mention (2/4)

- Configuration files are stored in /etc/selinux/
- One can force the relabeling of the entire filesystem on next reboot
 - 0 # touch /.autorelabel
- There is a number of predefined contexts that nobody uses :(
 - ∼/.cert
 - ~/VirtualMachines

What we learned so far or what I may have forgot to mention (3/4)

- There are some user-space tools that I feel I should mention
 - 0 # restorecon
 - <u>http://manpg.es/restorecon</u>
 - o **# secon**
 - <u>http://manpg.es/secon</u>
 - o # audit2allow
 - <u>http://manpg.es/audit2allow</u>
 - o # setenforce
 - <u>http://manpg.es/setenforce</u>

What we learned so far or what I may have forgot to mention (4/4)

- We also have audit2why (good luck)
- There is a difference between what a user can do and what an application can do
 - Once upon a time there was a NULL pointer dereference...
 - <u>http://eparis.livejournal.com/606.html</u>
- Beware the m4 :)
- Running your system with SELinux disabled and then enabling it can be challenging

Some usage examples (1/1)

• sVirt

- Uses the MLS field for VM separation
- Each VM gets a unique MCS label
- <u>http://danwalsh.livejournal.com/30565.html</u>
- Harvard created a PaaS solution that relies on SELinux
 - <u>http://opensource.com/education/12/8/harvard-goes-paas-selinux-sandbox</u>
- SE Android
- SEPostgreSQL

SE Android (1/2)

- <u>http://selinuxproject.org/page/SEAndroid</u>
- <u>http://source.android.</u>
 <u>com/devices/tech/security/se-linux.html</u>
- Since 4.3 in mainline AOSP, since 4.4 in Enforcing mode
- Middleware MAC concept
 - Install-time
 - EOPs
- Restrictions on a per-domain basis
 - root domain
 - application domain

SE Android (2/2)

- A small number of confined daemons ATM
 - initd
 - installd
 - o vold
- Reference policy in SE Android branch
- Vendors are expected to contribute
- Various benefits
 - Less need to check each application in the Google Play Store
 - Less malware
 - BYOD? (Samsung KNOX etc.)

SEPostgreSQL (1/1)

- <u>http://wiki.postgresql.</u>
 <u>org/wiki/SEPostgreSQL_Introduction</u>
- SELinux for PostgreSQL DB
- Remember the part about user-space object managers?
 - This is an implementation of it
- Access can be configured on row/column level
- Each DB object gets a security context

The end

- Thank you for listening :)
- Questions?